## **School Drill Documentation Form**

Type of Drill	Number/Schedule				
Fire	Five drills – Three must be completed by December 1				
Tornado	Two drills – One must be completed in March				
Safety/Security	Three drills – One must be completed prior to December 1 and one after January 1				
	<ul> <li>One drill shall include security measures that are appropriate to an emergency, such as the</li> </ul>				
	release of a hazardous material.				
	<ul> <li>One drill shall include security measures of a potentially dangerous individual on or near the</li> </ul>				
school premises.					
	Seek input from the adm	inistration o	f the school and local pub	lic safe	ty on the nature of the drill.
Note - At least of	ne of the drills must be condu	cted during a	lunch or recess period, o	or at an	other time when students
are gathered but	not in classrooms.		,		
School:	Pinewood Ele	men+	ary		
Principal:	H. Brodi				
Date of drill:	9/21/2022	Number of st	udents: <u>372</u>	Numbe	er of staff: <u>30</u>
Time initiated:	2:00	a.m.(p.m.)	Time concluded: 2:0	3.17	(a.m./pm)
Situation at Star	t of the Drill (Check the approp	riate box)			
□ Before school			Passing time		□ Recess
□ Lunch time	□ Assembly		□ After school		□ Other:
Remarks:				-	
This report is for: (circle number next to applicable drill)		Fire drill number 1 2 3 4 5 for the 2022/2023 school year			
		T	ornado drill number 1	2 for	the 2022/2023 school year
		C=f=+/C==		2 (	ul 2022/2022 I I
	1.4			3 for	the 2022/2023 school year
	onducting drill: Heath		odi		
Title of person con	ducting drill: Princi	pal			
Signature or perso	n conducting drill:	nod	<i>(</i> ·		Date: 9/21/27
If the drill was coo agency, official's n	rdinated with agencies such a ame, and title.	s law enforce	ement, fire department, o	or emer	gency management, list the
Agency:		_ Name:		Title	::
Agency:		_ Name:		Title	21
Agency:		_ Name:		Title	1:

Must post on the school's website within 30 days after completing the drill. The form must be maintained on the school website for at least three years.